



Download ->->-> <http://bit.ly/2NCQAFW>

About This Game

Welcome to Planet Downpour, a planet with a circumference of 12,990m.

Step into the metal of X-17 and live his existence of traversing the dark highway to get around the planet. Shooting enemies attacking outpost in the distance, all the while increasing his multiplier to increase souls yield through various methods.

While the game provides enough information for the basics, some self discovery is required as the game is meant for players who like the discovery of mechanics on their own. This game isn't for everybody.

There are those who will stumble using the hover shield system, and then there are those who make it look easy. Which one will you be?

Features:

-Not another infinite runner where distance is only a score. Each m on the planet coincides to a location. Zones transition from one to another, and when you finish the last zone you're back at the first zone. Yet things are harder..

-Simple yet hard to master hover shield combat system

-Crazy multitasking in motion. Trade, block, shoot forwards, shoot into the background, all while doing acrobatics with your shield.

-persistent rain where finding the pockets of no rain has benefits

-Outposts that you can level up to help you on your journey. Careful not to let them be destroyed.

-Master blocking as it increases your multiplier

-Figure out how to manage your time going out to collect souls, repairing/upgrading at base, and then protecting outposts

Title: Hover X Souls: Git Gud Edition
Genre: Action, Indie, Simulation
Developer:
Modesto Rabena
Publisher:
Divergent Game Studio
Release Date: 30 Apr, 2018

b4d347fde0

Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7

Processor: Dual core processor 2.6 ghz

Memory: 2 GB RAM

Graphics: Intel HD 3000

Storage: 600 MB available space

English







Updated Controls:

The game can now be fully played with just a mouse, other than leaving the game which still requires pressing B(controller) or Escape 3 times back at base. Thanks to the first review of the game, the feedback was very useful.. **Free Hover X Souls Keys for the 1st 10 that ask.:**

I will be giving them out to whoever gets in contact with me first. Current background:

To only start marketing a game after release:

I recently release my game Hover X Souls on steam on 4/30/2018. It has since been met with, well crickets. Not disheartening at all, as I knew the Steam marketplace would be drastically different compared to when steam Greenlight was still around. My previous two games I released on steam (when green light was still around) did much better. Every developers first game sucks, and I decided to learn as much as I could from it. I was able to release it on steam surprisingly. My Second game has had the better success of my games, and it was in the genre of horror base management survival. Now post Greenlight my third game has done worse than my first game, but it is definitely a lot better than my previous games(in my opinion). I feel that my third game has also been a drop in the pool, as I chose to make it(as much as one can over simplify a game) an infinite runner. A genre usually reserved for mobile. I wanted to make a unique twist on it. As it is with trying to put your own twist on a genre, it can be hard to sell.

Hover X Souls has re-remarkedly sold an astonishing 1 unit so far. In this marketplace where almost a hundred games release everyday, marketing is just as important as ever. This developer did not do any marketing at all, other than create a scraper to tweet to thousands of accounts but that doesn't really lead to anything.

So now it is post. I will start to market in which ever ways one can market. I will see how it goes.

My studios name is Divergent Game Studio. And to be divergent, one must do things differently. Usually one would just abandon their game, and move on, but I have yet some hope.

. Obstacle Progression Tweak:

Obstacle location spawn has been tweaked, as the learning curve is too steep.. **Come Join The Hover X Souls Community:** Help grow the Hover X Souls community. Post your unique way of wielding the hover shield combat system, and death defying moves.

<https://steamcommunity.com/app/750270>. **Play the streamlined version of HXS for free on Android.:**

This is a streamlined version of HXS, check it out below.

<https://play.google.com/store/apps/details?id=com.DivergentGameStudio.HXS>

[SkyDrift: Gladiator Multiplayer Pack download utorrent for android](#)
[Skeletal Dance Party Activation Code \[FULL\]](#)
[The Legend of Heroes: Trails of Cold Steel - Shining Pom Bait Value Pack 2 \[PC\]](#)
[Pixel Puzzles Ultimate: Geography Jigsaw Collection download now](#)
[Shadow Ninja: Apocalypse \[portable edition\]](#)
[Grisaia Collection download youtube](#)
[Minimized \[key serial number\]](#)
[Sceal: An Irish Folklore Adventure .rar Download](#)
[Homeless Simulator 2 apk download](#)
[Rocksmith 2014 Kiss - Strutter Free Download \[hack\]](#)